



Production Disclaimers

- Copyright Laws:
 1. TimeWell Electronic Recording Productions is in no way attempting to infringe upon Paramount's copyright and trademark rights with respect to Star Trek. TWERPs makes no money, solicits no funding, and makes no Paramount-produced copyrighted material publicly available in formats that would impinge on Paramount's ability to continue to make money from their trademark and ownership of Star Trek. TWERPs is a not-for-profit organization.
 2. Our performers receive no monetary or gift compensation for their efforts. All performers do so out of love for the art and the source material.

- Casting Information:
 1. Parties may audition for cast parts by submitting a vista to Eras@twerponline.net. Casting will be done on an as-needed basis through live auditions. MP3 or Windows Media audio files are not required but will help quicken the selection process. Notifications will be made to interested parties.
 2. Upon accepting a role with TWERPs, performers are expected to make themselves available at production time for group recording. The producers will provide significant notification in advance to ensure ample time to arrange schedules accordingly, barring prior commitments and/or family emergencies.

- Script Submissions:
 1. All story submissions must be pre-approved prior to remittance. Any unsolicited submissions will be returned unopened and unread. Parties may request permission to submit story outlines and/or treatments by addressing requests to Eras@twerponline.net.
 2. All solicited submissions are subject to editorial revisions and will be "Roddenberryyed" (edited for content and spirit to match the overall tone of the series). Plagiarism will not be tolerated in any way.
 3. Anyone interested in submitting fan-fic short stories not meant for production may feel free to do so. Fan-fic stories will not be considered canon, but please feel free to participate in our sector of the universe. We reserve the right, however, to remove stories that don't meet our standards and practices.

➤ Production-Specific Notes:

1. This is not a dark vision of Star Trek. It continues Gene Roddenberry's utopian vision of the future.
2. Our characters will not rely on technological conveniences (i.e. Treknology / Technobabble) to save the day. Instead, they will rely on their wits and wisdom to think their way through the problems they encounter.
3. Flashback Storytelling – Stories that take place in multiple generations using the reflections of a character must follow a set of guidelines:
 - The person telling the story must be able to speak with firsthand knowledge. This means that the storyteller must be present in every scene in the past.
 - In the case of “two friends reminiscing,” at least one of the parties must be present at all times, though the narrative doesn't need to switch between the two storytellers.
4. Stardates – Within the Star Trek Universe, the issue of stardates, especially when it comes to the era of The Original Series, is hazy at best. While the later series did their best to establish a linear passage of time, the original numbering system was erratic and unrealistic when expanded for use within the entire timeframe. As such, it is our policy that we will use the following system:
 - Stardates used for the NX era will be Earth-standard calendar years (ex. September 14, 2157).
 - Stardates used for the TOS era will be starship-centralized (each ship establishes its own stardate, with the date of commission or refit being the standard 0000.0).
 - Stardates used for the TNG era and beyond will adhere to the established stardate system. All stardates revolve at one year being equal to 1000.0 (by this rule, about forty years previous to the start of TNG, the stardate system was reworked for all Federation-affiliated starships).